



Artist Invitation1 March – 1 June 2010

Creative collaboration through Giving and Receiving Time



Project Introduction

The CO-OS ignite commissions invites selected artist collectives and/or teams of individual artists to generate new collaborative work through www.co-os.org, an online 'skills for time' trading platform for collaborative production. Its ambition is to encourage openness, flow, sharing and exchange of ideas, skills, knowledge and resources across cultures.

The CO-OS ignite commissions are part of 'Creative Collaboration', a British Council arts initiative that build networks for dialogue and debate across the arts communities of South East Europe and the UK. The programme aims to enrich the cultural life of Europe and its surrounding countries, as well as fostering understanding, skills development, trust and respect across borders.

The CO-OS ignite commissions are an integral part of **co-os.org** the trading platform and social network for technologists, digital artists and creatives making ideas happen without the need for cash. Here ideas can be shared, evaluated and developed collaboratively through trading units of time in exchange for skills and resources. By facilitating online exchanges beyond small, localised communities, **co-os.org** aims to enable users to grow their networks, and support a more equal access to opportunities for innovation, irrelevant of geographical location and cash flow.

The CO-OS Ignite commissions are developed in partnership with:

Amorphy, Greece - www.amorphy.org
Galeria Vermelho, Brazil - www.galeriavermelho.com.br
i-DAT, UK - www.i-dat.org
Plymouth Arts Centre, UK - www.plymouthartscentre.org
SCAN, UK - www.scansite.org
tat ort, Austria - www.tat-ort.net

Project Development, Format and Budget

Development

The work commissioned is expected to be developed collaboratively through the **co-os.org** platform. Each commissioned artist collective / team should pitch their idea to the network, invite collaborators to and develop their idea through the platform.

The development should follow these steps:

- 1. Sign up and create an account at co-os.org
- 2. Invite fellow creators and 'doers' to **co-os.org**, growing the potential community of collaborators for your project
- 3. Develop and submit your idea/s on co-os.org
- 4. Wait for the community to vote on your idea/s on co-os.org
- 5. Review and vote on the ideas of others on co-os.org
- 6. Modify your idea and pitch again, or advertise the idea for collaborations on **co-os.org**
- 7. Review and accept/reject bids from the community members to work with you on **co-os.org**
- 8. Develop project
- 9. Finalize project and rate your collaborators on co-os.org

Format

There will be four commissions, one from each of the project partner's countries; Austria, Brazil, Greece and the UK. Each artist collectives /teams commissioned may choose to develop more than one idea or to join-up and collaborate with any of the other collectives /teams.

The commissions may manifest online or offline, but should be able to be exhibited either through an online showcase, or physical exhibition (or part of) and/or printed publication.

Budget

The budget available to each artist collective / team is £3000. 50% is paid upon signing of contract, and 50% on delivery of final commission on the 1st June 2010.

Key delivery dates 2010

- 1 March Artist invitation
- 22 March Commissioned collectives /teams to submit ideas on www.co-os.org
- 29 March Commissioned collectives /teams to advertise their idea as a collaboration on www.co-os.org
- 12 April Commissioned collectives /teams to finalise collaboration on www.co-os.org and start production
- 17 May Commissioned collectives /teams to report on progress to commissioner in respective countries
- 1 June Completion and delivery of new work

June – (Date tbc) Exhibition of commissioned work (online and/or offline) of work

Contacts

Main contact UK:

i-DAT

Institute of Digital Art and Technology School of Computing, Communications and Electronics, University of Plymouth, Drake Circus, Plymouth, PL4 8AA, Devon, UK

Website: www.i-dat.org

Lead partner contact person

Birgitte (B) Aga, Creative Producer Telephone: ++44 01752 232560

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Other Contacts UK:

Plymouth Arts Centre

http://www.plymouthartscentre.org

Main Contact:

Paula Orrell, Curator, paula@plymouthac.org.uk + 44 (0) 1752 276995

SCAN

Website: http://www.scansite.org/

Main Contact:

Helen Sloan, Director, helen@scansite.org

Contact Greece:

Amorphy

Website: www.amorphy.org

Contact person:

Ash Bulayev, Co-Artistic Director, ash@amorphy.org

Contact Austria:

tat ort

Contact person:

Wolfgang Fiel, wolfgang.fiel@plymouth.ac.uk

Contact Brazil:

Galeria Vermelho

Website: www.galeriavermelho.com.br

Main Contacts:

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