## Elbowroom

## EVE DENT & read/write/fold Architecture





EVE DENT has worked as an artist since 1998 using live performance and photography to create body installations that arise out of her interactions with architectural structures and spaces, in an exploration of the threshold between bodily self and material thing. She has performed and been commissioned widely both in the UK and Europe. Her continuing Anchor Series – ongoing site- specific improvisations tailored to each new building or space she encounters – has most recently taken her to the Victoria and Albert Museum and to Finland and Switzerland.

read/write/fold Architecture is a multidimensional manufacturing and distribution system for generative architecture. read/write/fold Architecture allows the user to write - read - modify - print and assemble scale models of generative architectural forms and spaces. The basic architectures are transcribed from the printed page before being activated with live data to generate new dynamic structures. These new forms can be viewed as virtual 3D models, before being printed and folded to construct 'real' 3D models. The read/write/fold Architecture exists somewhere between the data/code that defines them, the printed page that displays them and the 3D model (virtual and real) that manifests them. read/write/fold Architecture is a collaborative project from: MODEL, Arch-OS and the Institute of Digital Arts and Technology. Ideas manufactured by: Adam Montandon, Mike Phillips and Chris Speed. http://www.arch-os.com

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Elbowroom + read/write/fold is the result of a collaboration between the performance artist Eve Dent & Arch-OS.

Elbowroom is Eve Dent's performative exploration of the Portland Square Building, [home of i-DAT and Arch-OS]. The extremities of her elbows define the boundaries between her physical body and the body of the building as they moved within the architectural space.

The 4 dimensional points of her elbows [in space through time] were captured using a motion detection system. The generated data coordinates were used to define a new multidimensional model of Eve's temporal interaction with the architecture of the building.

This model can be manipulated in the 3D space of the Elbowroom + read/write/fold 'engine' on the OTP DVD. Users can insert alternative data coordinates to further manipulate the space and time of the Elbowroom performance.

The 3D models can be output to the 2 dimensions of the printed page and folded to recreate 3D representations of the 4D Elbowroom performance.

read/write/fold architecture exists somewhere between the data/code that defines them, the printed page that displays them and the 3D model (virtual and real) that manifests them.

The processes of translation, transposition and modification employed by the compiler / application enables the user to re-enact and reinterpret the original Elbowroom performance within the digital space of the read/write/fold engine.

read/write/fold architectures can be printed to scale for precise fitting and tailoring to an individuals dimensional requirement.

Elbowroom + read/write/fold

is a collaborative project from Eve Dent and Arch-OS [Adam Montandon, Mike Phillips & Chris Speed] [www.arch-os.com]

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THE PARTY





Open the *read/write/fold* engine from the DVD and enter coordinates from the *Elbowroom* data, also found on the DVD.



Insert alternative data coordinates to further manipulate the space and time of the *Elbowroom* performance.



Use the Reset button to view the original *Elbowroom* performance as a 3D model, and the Print button to print out models.







