

## # Research:

\* Making 'data' palpable, tangible and accessible - creating new experiences through the design and construction of networked, sensing and intelligent 'things' and software.

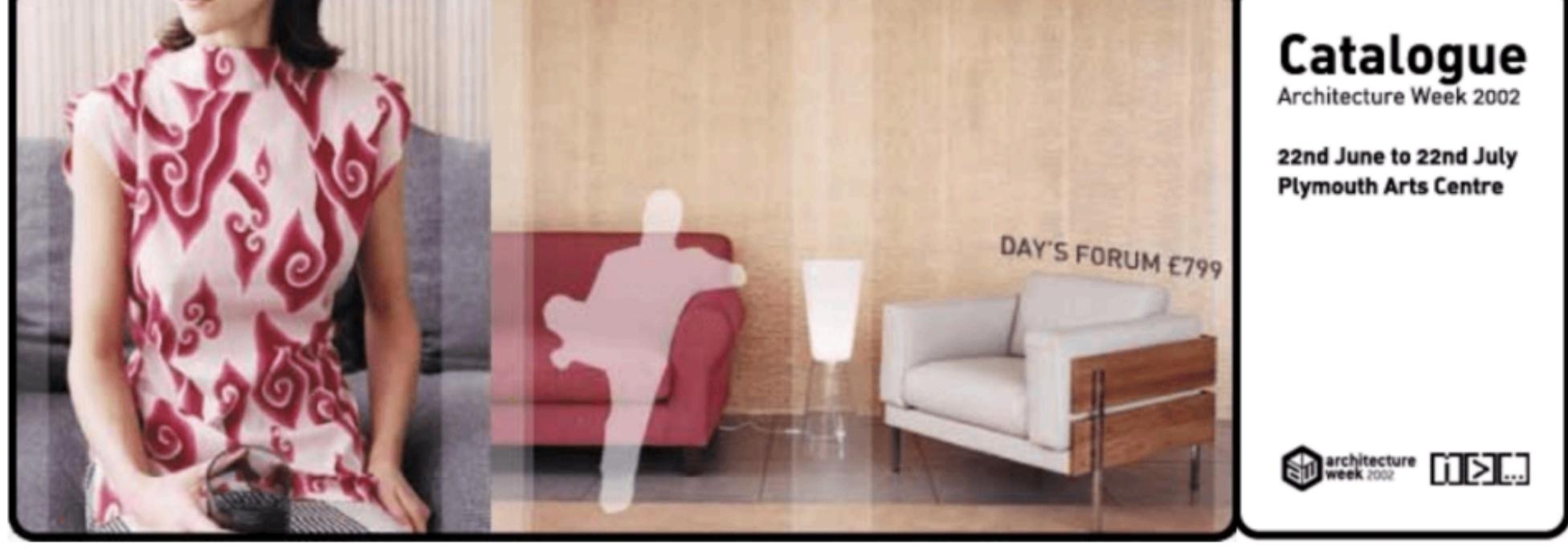
- Cultural Computation /
- Small-Faraway /
- Behaviourables & Futuribles /
- Interactive & Immersive Environments /
- Ludic Systems /

## Catalogue

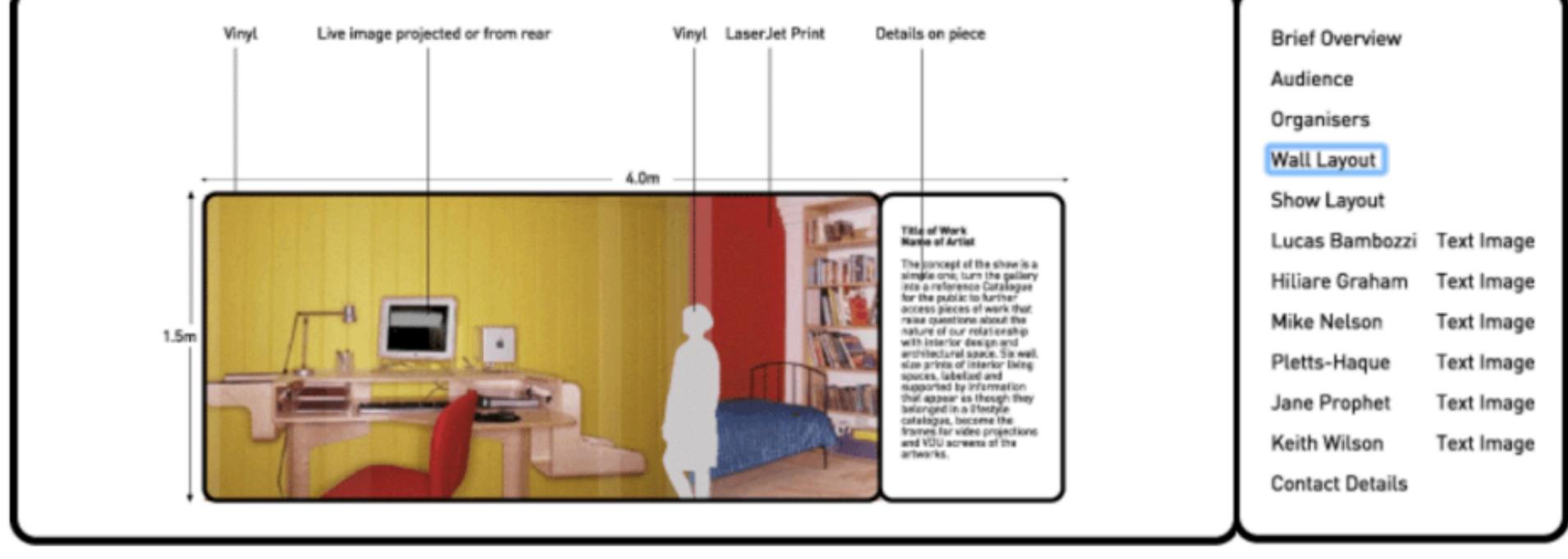
👤 adelmoortranto 📁 Projects

📅 20/06/2002 🏠 Arts Council of England, National Architecture Week, Plymouth Arts Centre

06/2002:



The Catalogue show opens at the start of National Architecture Week on June 22nd 2002 at the Plymouth Arts Centre. It features the work of seven artists, academics and architects all of whom are invited to show their work within the framework of the exhibition. The show and its educational project have been kindly supported by the Arts Council of England, i-DAT and the Plymouth Arts Centre. The concept of the show is a simple one; turn the gallery into a reference Catalogue for the public to further access pieces of work that raise questions about the nature of our relationship with interior design and architectural space.



Original HTML website can be found here: <https://i-dat.org/wp-content/blogs.dir/oldi-DATprojects/catalogue/index.html>