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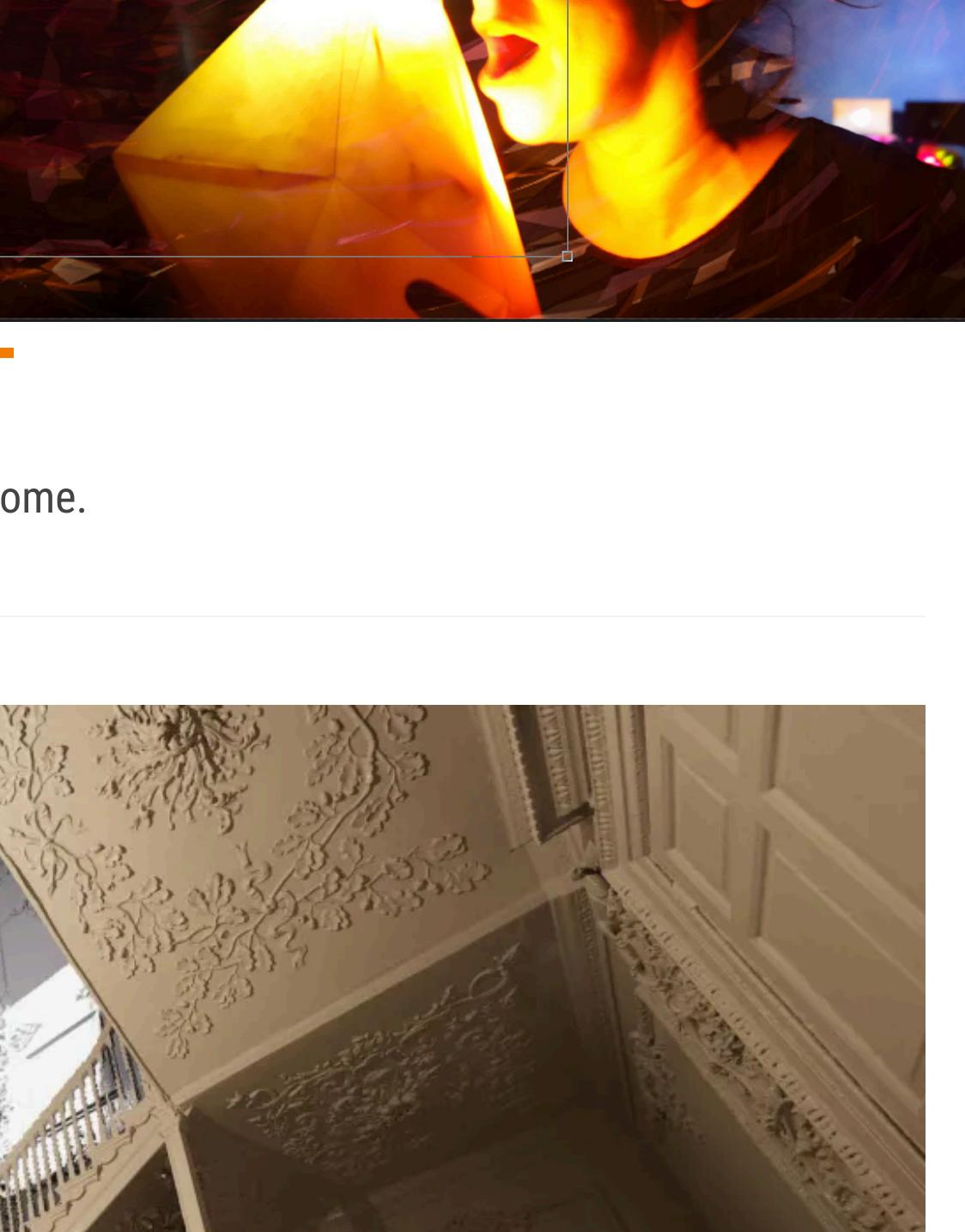
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## # Research:

\* Making 'data' palpable, tangible and accessible – creating new experiences through the design and construction of networked, sensing and intelligent 'things' and software.

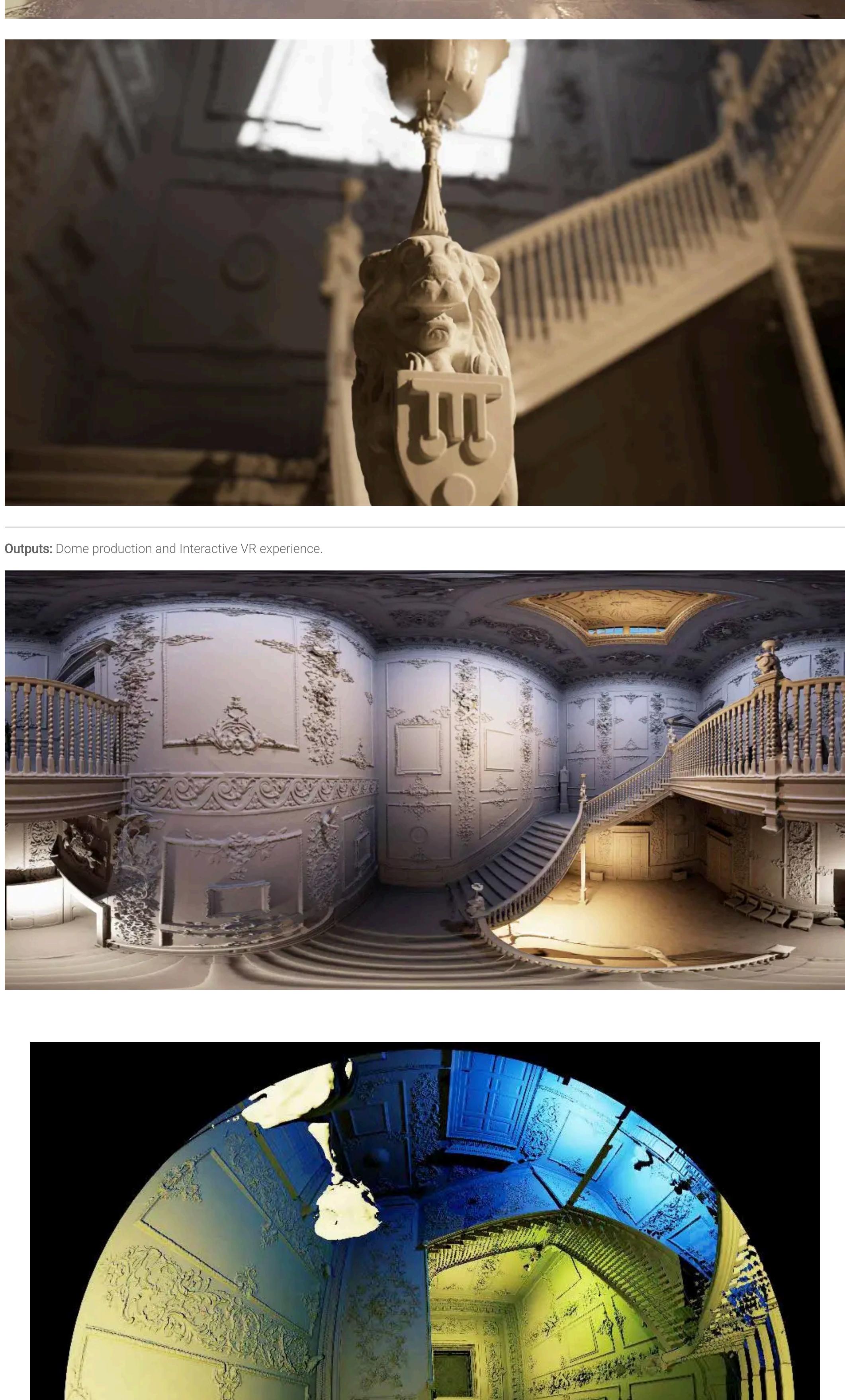
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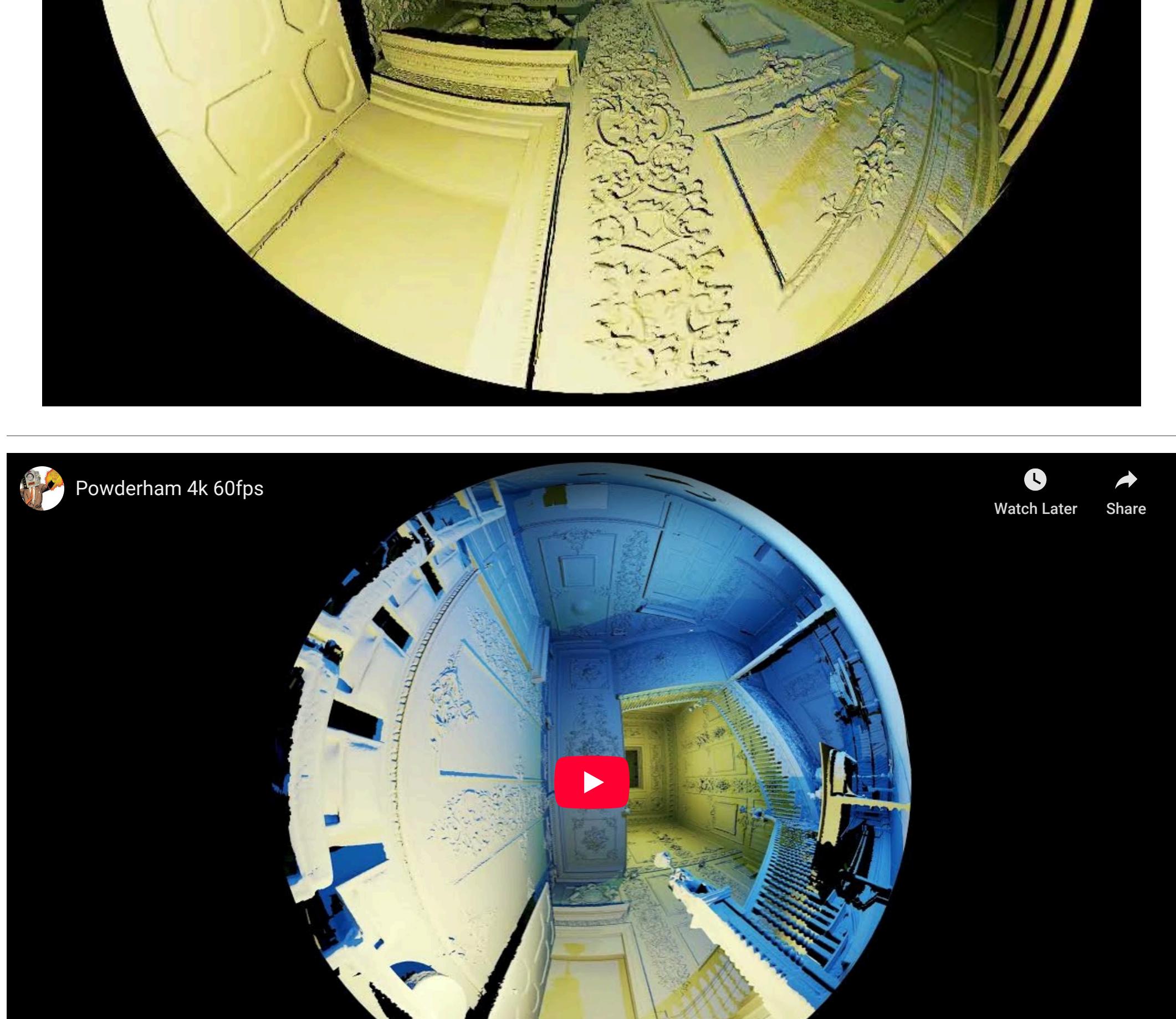
## Powderham Castle &amp; Higher Uppacott – VR &amp; Fulldome.

[henriettaknight](#) [Projects](#)

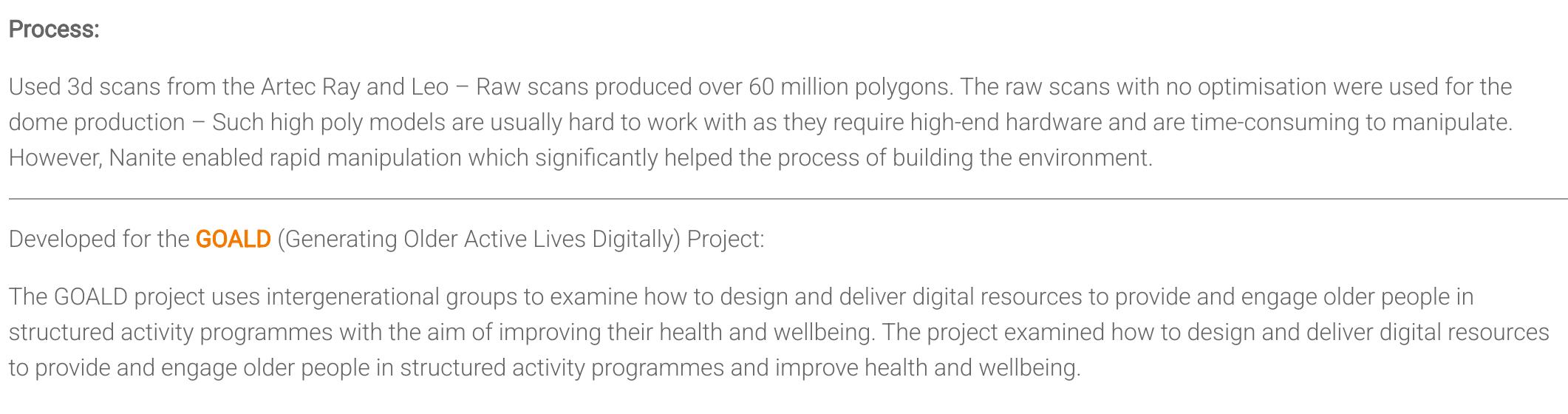
22/07/2021

Developed by: [Musaab Garghouti](#) using Unreal Engine 5 testing Nanite and Lumin.

Outputs: Dome production and Interactive VR experience.



Powderham 4k 60fps



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